

Planning for Play

Name: _____

Date: _____

You were to work with a design team to create a plan and a model for a themed playscape designed for people of all ages. You were to create a two-dimensional plan and a three-dimensional model, noting the playscape's important features.

1. Briefly describe the playscape you designed, including the theme you had as your focus.

2. What kinds of play areas did you include? Areas for climbing? Areas for sliding? Areas for hiding?

3. What kinds of "rest stops" did you plan? Hammocks? Grassy areas? Gardens?

4. How did your team consider people of all ages and abilities?

5. What about the process of creating a plan and a model for a playscape was most enjoyable for you?

6. What about the process of creating a plan and a model for a playscape was the most challenging?

7. What changes, if any, would you like to make to the plan or model?

8. How might you and your classmates present your plans and models to the public? What kind of exhibition should you have? Should it be in person or online? Why?
