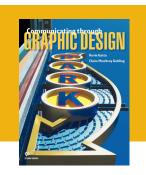
TEK Course: Commi

TEKS CTE Correlations

Course: §130.108 Graphic Design and Illustration II

Communicating through Graphic Design, Teacher Edition



Communicating through Graphic Design	, Teacher Edition	TEI	KS																				• 0	Correla	ation
LESSONS	Pages	1A	1B	1C	1D	1E	2A	2B	3A	3B	4A	5A	6A	6B	6C	6D	7A	7B	7C	7D	7E	8A	9A	9В	9C
CHAPTER 1	2–3																								
Design is All Around You	4																								
A Brief History	5–14										•														
What Does a Graphic Designer Do?	15																								
Why is Graphic Design Important?	16–17																						•		
Design in a Nutshell	18–19																								
Studio Experience	20–22								•													•			
Chapter Review	23				•		•		•														•		
CHAPTER 2	24–25																								
The Elements of Art	26–35						•				•												•		
The Principles of Design	36–47							•																•	•
Studio Experience	48–50								•													•			•
Chapter Review	51				•		•		•		•										•		•		•
CHAPTER 3	52-53																								
The Basic Steps	54–67	•							•								•	•		•					
Design Components	68–77																	•	•	•	•		•		
The Path to Print	78–79																								
Studio Experience	80-82								•													•			•
Chapter Review	83				•		•		•														•		

Communicating through Graphic Design	TE	EKS																				• C	orrela	ation	
LESSONS	Pages	1A	1B	1C	1D	1E	2A	2В	за	3B	4A	5A	6A	6В	6C	6D	7A	7B	7C	7D	7E	8A	9A	9B	9C
CHAPTER 4	84–85																								
Identity Past and Present	86–87										•														
Ways to Show Identity	88–97						•		•																•
Identity on the Web	98–99																								•
Studio Experience	100–102								•													•			•
Chapter Review	103				•		•		•		•												•		
CHAPTER 5	104–105																								
Looking Back	106–107										•														
Books	108–109																								
Newspapers	110–111								•		•												•		
Magazines	112–115																								
Newsletters	116–117							•														•			
Annual Reports	118																								
Transferring Print Media to the Web	119–121																								
Studio Experience	122–124			•			•		•	•				•								•			•
Chapter Review	125		•		•		•		•														•		•
CHAPTER 6	126–127																								
A Little Advertising History	128–129										•														
Posters	130–131																								
Billboards	132–133								•		•										•	•			
Space Ads	134–135																								
Direct Mail	136–137																								
Radio and Television Ads	138–139																				•				
Web Ads	140–141																								
Studio Experience	142–144									•												•		•	•
Chapter Review	145				•		•			•											•		•		



Communicating through Graphic Design, Te	acher Edition	TE	KS																				• 0	Correla	ation
LESSONS	Pages	1A	1B	1C	1D	1E	2A	2B	ЗА	3В	4A	5A	6A	6В	6C	6D	7A	7B	7C	7D	7E	8A	9A	9В	9C
CHAPTER 7	146–147																								
A Look Back	148–149										•														
Maps	150–152																								
Signage	153–155																								
Charts and Diagrams	156–157																								
Exhibit Design	158–160						•																		
Transferring Information Design to the Web	161–163																								
Studio Experience	164–166								•													•			•
Chapter Review	167				•		•	•	•														•		
CHAPTER 8	168–169																								
A Short History	170–171										•														
Websites	172–180						•																		
Animation and Sound	181–182																								
Games	183–187																								
Studio Experience	188–190																					•			•
Chapter Review	191				•		•																•		
CAREER GUIDE	CG2–CG3																								
What to Expect as a Graphic Designer	CG4–CG5	•	•																						
Getting the Training You Need	CG6–CG7	•																							
Presenting Yourself and Your Work	CG8–CG11			•	•		•																		
Finding a Job	CG12-CG16			•		•																			
Working in Design	CG17–CG29								•	•	•	•	•	•	•	•	•	•	•	•		•			
Studio Experience	CG30-CG34	•	•				•		•	•		•	•	•	•	•	•	•	•	•		•			•
Review	CG35			•	•	•	•		•		•												•		•



TEKS Descriptions

(1) The student demonstrates professional standards/employability skills as required by business and industry. The student is expected to:

- (A) participate in training, education, or certification for employment.
- **(B)** demonstrate positive work behaviors and personal qualities needed to be employable.
- **(C)** demonstrate skills related to seeking and applying for employment to find and obtain a desired job, including identifying job opportunities, developing a resume and letter of application, completing a job application, and demonstrating effective interview skills.
- **(D)** maintain a career portfolio to document information such as work experiences, licenses, certifications, and work samples.
- (E) demonstrate skills in evaluating and comparing employment opportunities.
- **(2)** The student applies academic knowledge and skills in art and design projects. The student is expected to:
 - **(A)** apply English language arts knowledge by demonstrating skills such as correct use of content, technical concepts, vocabulary, grammar, punctuation, and terminology to write and edit a variety of documents.
 - **(B)** apply mathematics knowledge and skills such as using whole numbers, decimals, fractions, and knowledge of arithmetic operations.
- (3) The student understands and employs problem-solving methods. The student is expected to:
 - (A) employ critical-thinking skills independently and in groups.
 - (B) employ interpersonal skills in groups to solve problems.
- (4) The student applies knowledge of design systems. The student is expected to:
 - (A) analyze and summarize the history and evolution of related fields.
- (5) The student applies cyber safety procedures. The student is expected to:
 - (A) implement personal and professional safety rules and regulations.

- **(6)** The student applies leadership characteristics to student leadership and professional development activities. The student is expected to:
 - (A) employ leadership skills.
 - **(B)** employ teamwork and conflict-management skills.
 - (C) conduct and participate in meetings.
 - (D) employ mentoring skills.
- **(7)** The student applies ethical decision making and complies with laws regarding use of technology in art and design. The student is expected to:
 - (A) exhibit ethical conduct.
 - **(B)** apply copyright laws.
 - **(C)** model respect for intellectual property.
 - (D) demonstrate proper etiquette and knowledge of acceptable use policies.
 - **(E)** identify the impact of the advertising and visual communication design industry on society.
- (8) The student applies technical skills for efficiency. The student is expected to:
 - (A) employ planning and time-management skills to complete work tasks.
- **(9)** The student develops an advanced understanding of graphic design and illustration. The student is expected to:
 - (A) interpret, evaluate, and justify design decisions.
 - **(B)** participate in oral or written critiques of designs by applying a critical method of evaluation.
 - **(C)** identify and apply art elements and principles to designs and illustrations.