

Georgia Standards of Excellence: Visual Art
50.00500 Visual Arts/Grade 4
Explorations in Art 2E Grade 4

Artistic Process	Standard	SE or TE	Page	Lesson
1. Creating	VA4.CR.1 Engage in the creative process to generate and visualize ideas by using subject matter and symbols to communicate meaning. a. Utilize multiple approaches to plan works of art incorporating imaginative ideas, universal themes, and symbolic images.	SE	43	2.4 Inventive Communication: Graphic Design - Studio Time
			45	2.5 Playful Messages: Communicating with Symbols - Studio Time
			67	3.2 Textures in Places: Visual Texture - Studio Time
		TE	20	1.7 Up, Down, and Straight Ahead: Views of Places - Teach Through Inquiry - Engage
			23	1.8 Looking at Trees: Shape and Structure - Teach Through Inquiry - Create: Studio Time (1)
			52	2.8 Animated Stories: Illusion of Movement - Teach Through Inquiry - Create: Studio Time
	VA4.CR.1 Engage in the creative process to generate and visualize ideas by using subject matter and symbols to communicate meaning. b. Apply available resources, tools, and technologies to investigate personal ideas through the process of making works of art.	SE	16	1.6 Seeing Cities: Foregrounds and Backgrounds - Digital Option
			29	STEAM Focus on Science: Consider Light When Creating Art - Create, Reflect, Revise
			43	2.4 Inventive Communication: Graphic Design - Studio Time (2)
		TE	74	3.5 On the Outside: Materials, Textures, and Patterns in Architecture - Teach Through Inquiry - Create: Studio Time
			85	3.9 Our Colorful Town: Landmarks - STEAM Technology
			94	4.1 In the Wild: Emphasis - Teach Through Inquiry - Create: Studio Time (2)
	VA4.CR.1 Engage in the creative process to generate and visualize ideas by using subject matter and symbols to communicate meaning. c. Produce multiple prototypes in the planning stages for a work of art (e.g. sketches, 3D models).	SE	5	1.1 Looking Closely: Sketching - Studio Time
			7	1.2 Seeing People: Models, Poses, and Proportion - Studio Time
			38	2.3 Sculptures That Tell Stories: Clay Sculptures - Studio Exploration - 1. Explore
		TE	9	1.3 Seeing Bodies in Motion: Line and Movement - Research Journal
			35	2.1 Face-to-Face: Portraits - Research Journal
			54	2.9 Zoetrope Toys: Moving Pictures - Teach Through Inquiry - Studio Exploration - 1. Explore (1)
	VA4.CR.2 Create works of art based on selected themes. a. Create original works of art that communicate values, opinions, and/or feelings.	SE	83	3.8 Buildings That Matter: Preserving Special Buildings - Studio Time
			144	5.9 Celebration Traditions: Papier-Mache Masks - Studio Exploration - 1. Explore
			155	6.1 Imagining the Impossible: Curious Combinations - Studio Time
		TE	43	2.4 Inventive Communication: Graphic Design - Health Connection
			142	5.8 A Tradition of Masks: Paper Masks - Teach Through Inquiry - Create: Studio Time (2)
			170	6.7 Thinking Differently: Nonobjective Art - Teach Through Inquiry - Create: Studio Time (3)
	VA4.CR.2 Create works of art based on selected themes. b. Create works of art emphasizing multiple elements of art and/or principles of design.	SE	5	1.1 Looking Closely: Sketching - Studio Time
			15	1.5 Seeing Shadows and Light: Mixing Tints and Shades - Studio Time
			65	3.1 Picturing Open Spaces: Line, Shape, and Space - Studio Time
		TE	72	3.4 Symbols on Walls and Floors: Mosaic - Teach Through Inquiry - Create: Studio Time
			124	5.1 A Tradition of Quilting: Designing with Shapes - Teach Through Inquiry - Create: Studio Time
			128	5.3 A Cloth Tradition: Molas - Teach Through Inquiry - Studio Exploration - 1. Explore and 2. Create
	VA4.CR.2 Create works of art based on selected themes. c. Create representational works of art from direct observation (e.g. landscape, still life, portrait).	SE	35	2.1 Face-to-Face: Portraits - Studio Time
			103	4.4 The Light of Day: Color Schemes - Studio Time
			105	4.5 Looking at the Land: Warm and Cool - Studio Time
		TE	21	1.7 Up, Down, and Straight Ahead: Views of Places - Visual Culture
			87	3.9 Our Colorful Town: Landmarks - Research Journal
			94	4.1 In the Wild: Emphasis - Teach Through Inquiry - Create: Studio Time (2 - sketch pets)
	VA4.CR.3 Understand and apply media, techniques, processes, and concepts of two-dimensional art. a. Apply drawing and painting techniques with a variety of media (e.g. pencil, crayon, pastel, charcoal, tempera, watercolor, acrylic).	SE	5	1.1 Looking Closely: Sketching - Studio Time
			7	1.2 Seeing People: Modles, Poses, and Proportion - Studio Time
			21	1.7 Up, Down, and Straight Ahead: Views of Places - Studio Time
		TE	64	3.1 Picturing Open Spaces: Line, Shape, and Space - Teach Through Inquiry - Create: Studio Time (2)
			110	4.7 Tools from Nature: Line Qualities - Teach Through Inquiry - Create: Studio Time
			135	5.5 Designs on Fabric: Batik - STEAM Science: Resists
	VA4.CR.3 Understand and apply media, techniques, processes, and concepts of two-dimensional art. b. Incorporate printmaking processes to create works of art (e.g. monoprints, collographs, Styrofoam prints, editions).	SE	23	1.8 Looking at Trees: Shape and Structure
			97	4.2 Animals at Play: Center of Interest - Studio Time
			101	4.3 Creatures Up Close: Collagraph - Process illustrations
		TE	96	4.2 Animals at Play: Center of Interest - Teach Through Inquiry - Create: Studio Time
			23	1.8 Looking at Trees: Shape and Structure - Differentiated Instruction: Modification: Reduced Motor Skills

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	VA4.CR.3 Understand and apply media, techniques, processes, and concepts of two-dimensional art. c. Combine materials in creative ways to make works of art (e.g. mixed-media, collage, available technology).	SE	97	4.2 Animals at Play: Center of Interest - Differentiated Instruction: Modification: Physical Challenges
			18	1.6 Seeing Cities: Foregrounds and Backgrounds - Studio Exploration - 2. Create
			48	2.6 Play on Words: Collage - Studio Exploration - 2. Create
			59	Unit 2 STEAM - Focus on Technology: Consider Hybrids When Creating Art
		TE	72	3.4 Symbols on Walls and Floors: Mosaic - Teach Through Inquiry - Create: Studio Time
			124	5.1 A Tradition of Quilting: Designing with Shapes - Teach Through Inquiry - Create: Studio Time
			126	5.2 A Tradition of Paper Cutting: Cut-Paper Patterns - Teach Through Inquiry - Create: Studio Time
		SE	7	1.2 Seeing People: Models, Poses, and Proportion - Image C
			13	1.4 Looking at Colors Together: Mixing Paint Colors - Studio Time
			29	STEAM Focus on Science: Consider Light When Creating Art - Create, Reflect, Revise
	VA4.CR.3 Understand and apply media, techniques, processes, and concepts of two-dimensional art. d. Apply understanding of multiple color schemes to create works of art (e.g. monochromatic, analogous, neutral, complementary).	TE	14	1.5 Seeing Shadows and Light: Mixing Tints and Shades - Teach Through Inquiry - Engage (2)
			102	4.4 The Light of Day: Color Schemes - Teach Through Inquiry - Explore the Images and Create: Studio Time
			104	4.5 Looking at the Land: Warm and Cool - Teach Through Inquiry - Create: Studio Time
		SE	15	1.5 Seeing Shadows and Light: Mixing Tints and Shades - Studio Time
			20	1.7 Up, Down, and Straight Ahead: Views of Places
			24	1.9 Painting a Bird's-Eye View: Organizing a Space with Lines and Shapes - Studio Exploration - 1. Explore
	VA4.CR.3 Understand and apply media, techniques, processes, and concepts of two-dimensional art. e. Explore multiple spatial concepts to create works of art (e.g. one point perspective, atmospheric perspective, positive and negative space).	TE	36	2.2 Telling Stories: History Paintings -Teach Through Inquiry - Explore the Images
			79	3.6 Trading Spaces: Interior Design - Studio Option
			124	5.1 A Tradition of Quilting: Designing with Shapes - Teach Through Inquiry - Create: Studio Time
	VA4.CR.4 Understand and apply media, techniques, processes, and concepts of three-dimensional art. a. Create clay objects, incorporating multiple clay techniques and methods (e.g. pinch, coil, slab, score, slip, join).	SE	10	1.3 Seeing Bodies in Motion: Line and Movement - Studio Exploration - 2.Create
			41	2.3 Sculptures That Tell Stories: Clay Sculptures - Studio Exploration - Process images
			116	4.9 Containers from the Earth: Coil Method - Studio Exploration - 2.Create
		TE	156	6.2 Using Materials Inventively: Sculpture - Create: Studio Time
			41	2.3 Sculptures That Tell Stories: Clay Sculptures - Process Tip
			74	3.5 On the Outside:Materials, Textures, and Patterns in Architecture - Teach Through Inquiry - Create: Studio Time
	VA4.CR.4 Understand and apply media, techniques, processes, and concepts of three-dimensional art. b. Create open or closed form sculptures using selected methods/techniques (e.g. papiermâché, paper sculpture, assemblage, found object sculpture).	SE	70	3.3 A Place for Quiet Times: Unity, Variety, and Texture - Studio Exploration - 2. Create
			78	3.6 Trading Spaces: Interior Design - Studio Exploration - 2. Create
			81	3.7 Creating a Model: Architecture - Studio Time
		TE	88	Unit 3 STEAM Focus on Engineering: Consider Repurposing When Creating Art - Teach Through Inquiry - Research and Collaborate; Create, Reflect, Revise
			118	Unit 4 STEAM Focus on Science: Consider Weather When Creating Art - Teach Through Inquiry - Create, Reflect, Revise
			142	5.8 A Tradition of Masks: Paper Masks -Teach Through Inquiry - Create: Studio Time
	VA4.CR.4 Understand and apply media, techniques, processes, and concepts of three-dimensional art. c. Create works of art using traditional and/or contemporary craft methods (e.g. weaving, stitchery, jewelry, puppetry).	SE	113	4.8 Gifts from Nature: Form and Texture - Studio Time
			133	5.4 Weaving Bands of Cloth: Color and Pattern - Studio Time
			135	5.5 Designs on Fabric: Batik - Studio Time
		TE	139	5.6 A Story in Stitches: Embroidery - Studio Option
			140	5.7 A Puppet Tradition: Story Telling and Puppets - Teach Through Inquiry - Create: Studio Time
			178	Unit 6 STEAM Focus on Engineering: Consider Layering When Creating Art - Teach Through Inquiry - Create, Reflect, Revise
	VA4.CR.5 Demonstrate an understanding of the safe and appropriate use of materials, tools, and equipment for a variety of artistic processes.	SE	168	6.6 Keeping It Simple: Abstract Trees - Portfolio Tip
			179	Unit 6 STEAM Focus on Engineering: Consider Layering When Creating Art - Create, Reflect, Revise
			78	3.6 Trading Spaces: Interior Design - Studio Exploration - 2. Create (folding and cutting)
		TE	72	3.4 Symbols on Walls and Floors: Mosaic - Teach Through Inquiry - Create: Studio Time (3)

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			145	5.9 Celebration Traditions: Papier-Mache Masks - Art Safety Tip
			157	6.2 Using Materials Inventively: Sculpture - Differentiated Instruction: Modification: Physical Challenges and Modification: Tactile Sensitivity
2. Presenting	VA4.PR.1 Plan and participate in appropriate exhibition(s) of works of art to develop identity of self as artist. a. Prepare works of art for exhibition with signature, title, and/or artist statement on finished work.	SE	10	1.3 Seeing Bodies in Motion: Line and Movement - Portfolio Tip
			78	3.6 Trading Spaces: Interior Design - Studio Exploration - 5. Reflect and Present
			86	3.9 Our Colorful Town: Landmarks - Studio Exploration - 5. Reflect and Present
		TE	31	Unit 1 Review - Portfolio Review, Reflection, and Presentation
			61	Unit 2 Review- Portfolio Review, Reflection, and Presentation
			65	3.1 Picturing Open Spaces: Line, Shape, and Space - Portfolio Tip
	VA4.PR.1 Plan and participate in appropriate exhibition(s) of works of art to develop identity of self as artist. b. Choose works of art to be displayed based on thoughtful reflection.	SE	100	4.3 Creatures Up Close: Collagraph - 5. Reflect and Present
			150	Unit 5 Review - Reflect and Present
			180	Unit 6 Review - Reflect and Present
		TE	31	Unit 1 Review - Portfolio Review, Reflection, and Presentation
			61	Unit 2 Review- Portfolio Review, Reflection, and Presentation
3. Responding	VA4.RE.1 Use a variety of approaches for art criticism and to critique personal works of art and the artwork of others to enhance visual literacy. a. Interpret and evaluate works of art through thoughtful discussion and speculation about the mood, theme, and intentions of those who created a work of art.	SE	18	1.6 Seeing Cities: Foregrounds and Backgrounds - Studio Exploration - 5. Reflect and Present
			31	Unit 1 Review - Art Criticism
			79	3.6 Trading Spaces: Interior Design - Art Criticism
		TE	32	Unit 2 Introduction - Sharing Ideas: How can we share ideas? Teach Through Inquiry - Explore the Images
			68	3.3 A Place for Quiet Times: Unity, Variety, and Texture - Teach Through Inquiry - Explore the Images
			82	3.8 Buildings That Matter: Preserving Special Buildings - Teach Through Inquiry - Explore the Images
	VA4.RE.1 Use a variety of approaches for art criticism and to critique personal works of art and the artwork of others to enhance visual literacy. b. Explain how selected elements and principles of design are used in works of art to convey meaning.	SE	27	1.9 Painting a Bird's-Eye View: Organizing a Space with Lines and Shapes - Art Criticism
			62-63	Unit 3 Introduction: Presenting Places: What makes a place special? Image questions
			94	4.1 In the Wild: Emphasis - text
		TE	2	Unit 1 Intro: Appearances - Teach Through Inquiry - Explore Images
			14	1.5 Seeing Shadows and Light: Mixing Tints and Shades - Teach Through Inquiry - Explore the Images (2)
	VA4.RE.1 Use a variety of approaches for art criticism and to critique personal works of art and the artwork of others to enhance visual literacy. c. Use a variety of approaches to engage in verbal and/or written art criticism.	SE	30	Unit 1 Review - Writing About Art
			41	2.3 Sculptures That Tell Stories: Clay Sculptures - Art Criticism
			87	3.9 Our Colorful Town: Landmarks - Art Criticism
		TE	81	3.7 Creating a Model: Architecture - Language Arts: Write an Invitation
			90	Unit 3 Review - Unit Performance Tasks - Writing About Art and Art Criticism
			108	4.6 Natural Habitats: Unity and Variety - Studio Exploration - 5. Reflect and Present
	VA4.RE.1 Use a variety of approaches for art criticism and to critique personal works of art and the artwork of others to enhance visual literacy. d. Use a variety of strategies to critique, discuss, and reflect on personal works of art and the work of peers.	SE	26	1.9 Painting a Bird's-Eye View: Organizing a Space with Lines and Shapes - Studio Exploration - 5. Reflect and Present
			48	2.6 Play on Words: Collage - Studio Exploration - 5. Reflect and Present
			138	5.6 A Story in Stitches: Embroidery - Studio Exploration - 5. Reflect and Present
		TE	10	1.3 Seeing Bodies in Motion: Line and Movement - Teach Through Inquiry - 5. Reflect and Present (2)
			70	3.3 A Place for Quiet Times: Unity, Variety, and Texture - Teach Through Inquiry - 5. Reflect and Present
			75	3.5 On the Outside: Materials, Textures, and Patterns in Architecture - Language Arts: Building for Sale
4. Connecting	VA4.CN.1 Investigate and discover the personal relationships of artists to community, culture, and the world through making and studying art. a. Recognize the unique contributions of contemporary and/or historical art forms, including Georgia artists.	SE	63	Unit 3 Introduction: Presenting Places: What makes a place special? Meet Charles Sheeler
			67	3.2 Textures in Places: Visual Texture - About the Artist
			91	Unit 3 Review - Meet Bernice Abbott
		TE	21	1.7 Up, Down, and Straight Ahead: Views of Places - About the Artists
			35	2.1 Face-to-Face: Portraits - About the Artist
			37	2.2 Telling Stories: History Paintings - About the Artists

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	VA4.CN.1 Investigate and discover the personal relationships of artists to community, culture, and the world through making and studying art. b. Compare and contrast ideas and universal themes from diverse cultures of the past and present.	SE	33	Unit 2 Introduction - Sharing Ideas: How can we share ideas? Meet Kehinde Wiley
			38	2.3 Sculptures That Tell Stories: Clay Sculptures - text
			82-83	3.8 Buildings That Matter: Preserving Special Buildings - Images A, B,, and C
		TE	72	3.4 Symbols on Walls and Floors: Mosaic - Teach Through Inquiry - Explore the Images
			74	3.5 On the Outside: Materials, Textures, and Patterns in Architecture - Teach Through Inquiry - Explore the Images
			122	Unit 5 Introduction - Traditions: How do we honor and change traditions in our lives? - Teach Through Inquiry - Compare and Contrast
	VA4.CN.1 Investigate and discover the personal relationships of artists to community, culture, and the world through making and studying art. c. Discuss how social, political, and/or cultural events inspire art.	SE	36	2.2 Telling Stories: History Paintings - Image A
			126	5.2 A Tradition of Paper Cutting: Cut-Paper Patterns - text (gifts, decorations)
			132	5.4 Weaving Bands of Cloth: Color and Pattern - text (for chiefs)
		TE	51	2.7 Animal Absurdity: Caricature - About the Artists
			125	5.1 A Tradition of Quilting: Designing with Shapes - History Connection
			136	5.6 A Story in Stitches: Embroidery - Teach Through Inquiry - Explore the Images (2)
	VA4.CN.1 Investigate and discover the personal relationships of artists to community, culture, and the world through making and studying art. d. Investigate ways in which professional artists contribute to the development of their communities (e.g. architects, painters, photographers, interior and fashion designers, educators, museum educators).	SE	88	Unit 3 STEAM Focus on Engineering: Consider Repurposing When Creating Art - text
			121	Unit 4 Review - Meet John James Audubon
			151	Unit 5 Review - Meet Keisuke Serizawa
		TE	9	1.3 Seeing Bodies in Motion: Line and Movement - Art History
			77	3.6 Trading Spaces: Interior Design - Art History
			99	4.3 Creatures Up Close: Collagraph - Art History
	VA4.CN.2 Integrate information from other disciplines to enhance the understanding and production of works of art. b. Apply art skills and knowledge to improve understanding in other disciplines.	SE	29	Unit 1 STEAM - Focus on Science: Consider Light When Creating Art
			119	Unit 4 STEAM - Focus on Science: Consider Weather When Creating Art - Research and Collaborate
			149	Unit 5 STEAM - Focus on Math: Consider Sequences When Creating Art - Research and Collaborate
		TE	23	1.8 Looking at Trees: Shape and Structure - STEAM Science
			43	2.4 Inventive Communication: Graphic Design - Health Connection
			59	Unit 2 STEAM - Focus on Technology: Consider Hybrids When Creating Art - STEAM Technology
	VA4.CN.2 Integrate information from other disciplines to enhance the understanding and production of works of art. c. Describe and discuss various art-related careers and how design impacts daily life (e.g. art historian, art critic, curator, web designer, game designer, fine artist).	SE	68	3.3 A Place for Quiet Times: Unity, Variety, and Texture - text (landscape architect)
			178	Unit 6 STEAM Focus on Engineering: Consider Layering When Creating Art - text (jewelry designer)
			76	3.6 Trading Spaces: Interior Design - What Ideas Will You Explore? (interior designers)
		TE	13	1.4 Looking at Colors Together: Mixing Paint Colors - STEAM Science
			97	4.2 Animals at Play: Center of Interest - About the Artists
			115	4.9 Containers from the Earth: Coil Method - Art History: About the Artist
	VA4.CN.3 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication).	SE	29	STEAM Focus on Science: Consider Light When Creating Art - Research and Collaborate
			76	3.6 Trading Spaces: Interior Design - Studio Exploration - 1. Explore
			120	Unit 4 Review - Critical Thinking
		TE	48	2.6 Play on Words: Collage - Teach Through Inquiry - 5. Reflect and Present
			61	Unit 2 Review- Unit Performance Tasks - Portfolio Review, Reflection, and Presentation
			91	Unit 3 Review - Unit Performance Tasks - Portfolio Review, Reflection, and Presentation (3)